

In Literacy we will:

- Identify the features of easy to follow and well presented instructions.
- Write a set of instructions on how to construct a well made and suitable bug hotel.
- Look at a range of advertisements for hotel accommodation, analysing the type of words and phrases used to entice customers. For example, powerful adjectives, informative statements, slogans and alliteration.
- Create a persuasive advert to entice a range of mini beast customers to come and stay in our hotel.
- Look at the structure of letter writing.
- Plan and write a letter of complaint from the perspective of a mini beast staying at a bug hotel.
- Recap on common homophones.
- Recap on how to use apostrophes correctly.

In Science we will learn about living things and their habitats. We will:

- Identify a variety of invertebrates such as myriapods, crustaceans, insects, arachnids and mollusks.
- Learn about the natural habitats of a range of invertebrates.
- Use magnifying glasses and pooters on a bug hunt. We will record our data in a tally chart and create a graph of our findings.
- Use classification keys to categorise arthropods.

In our R.E topic 'Discipleship, we will:

- Learn what a disciple is.
- Know how Jesus called people to follow him.
- Consider what it means to be a 'follower' of Jesus.
- Recount the story of Jesus calling Levi.
- Reflect on what it means to be a disciple today.

Year 5 Summer 2 Topic: Beast Creator



In PSHE, our topic will be 'Joining in and Joining up'. It will focus on:

- The consequences of crime and anti-social behaviour and how to deal with negative peer pressure.
- We will also be thinking about the importance of being an active member of our community and the ways in which we can contribute to it positively.

In P.E our focus will be rounders. We will be learning to:

- Throw and catch with increasing accuracy.
- control the speed and direction of the ball when bowling.
- Develop our hand eye coordination skills.
- Work cooperatively in a team.

In Computing we will focus on digital images. We will:

- Understand what digital images are.
- Explore and use some of the features of software such as Paint.
- Use software to create a digital image related to our Beast Creator topic.

In our Mathematics learning the class will:

- Solve problems involving converting between units of time.
- Know and use the vocabulary of prime numbers and composite (non-prime) numbers.
- Establish whether a number up to 100 is prime and recall prime numbers up to 19.
- Find the prime factors of a number.
- Estimate volume [for example using 1cm³ blocks to build cuboids (including cubes)] and capacity [for example, using water].
- Use all four operations to solve problems involving measure.
- Calculate the perimeter and area of composite rectilinear shapes in cm and m.
- Recap on adding and subtracting fractions which have different denominators.
- Find percentages of quantities.

In History and Geography we will:

- Learn where exotic mini beasts such as the Hercules beetle and the Smoky Brown cockroach live.
- Research some of the world's most deadly creatures, including assassin bugs, fire ants, tsetse flies, Anopheles mosquitoes, Indian red scorpions and the famous black widow spiders.

In our Art and Design lessons, we will:

- Look at a range of bug hotels and design our own.
- Use a range of joining techniques to create a safe, sturdy bug hotel.
- Create a collage of a mini beast using natural materials.